

Playtest #1 Reflection – Client Project

Criterion	Exemplary (10 pts)	Proficient (7–9 pts)	Developing (4–6 pts)	Insufficient / Common Issues (0–3 pts)	Points
Completion & Structure	Reflection is submitted on time and follows the prompt: 1–2 paragraphs (½–1 page) that clearly address all required questions (summary of feedback, connection to goals, and planned changes). Group name, simulation title, and playtest date are included.	Reflection is on time and mostly follows the prompt; length is close to expectations and most required pieces are present, but one element (e.g., date, title, or one question) is weak or slightly incomplete.	Reflection is late or noticeably shorter/longer than requested; several required pieces are missing or only briefly addressed.	Reflection is missing, extremely incomplete, or does not follow the prompt. Common issues: only a few sentences, no summary of feedback, or no indication of which project/group this is.	/10
Insight, Connection to Goals, & Planned Changes	Feedback from the playtest is thoughtfully summarized in the group’s own words. Reflection clearly connects what testers said to the team’s learning objectives/client goals and identifies at least two specific changes (or design decisions) the team will make or seriously consider. Writing is organized, professional, and easy to follow.	Feedback summary is generally clear but may be a bit surface-level. There is some attempt to connect tester comments to learning objectives or client goals, and at least one specific planned change is described. Writing is mostly clear, with minor organization or wording issues.	Feedback summary is vague or mostly repeats tester comments without interpretation. Little or no explicit connection is made to learning objectives/client goals, and planned changes are generic (“fix bugs,” “make it better”) rather than specific. Writing may be choppy or confusing in places.	Reflection does not meaningfully summarize feedback or show how it will influence the project. No clear link to goals, and no concrete planned changes are described. Common issues: “We will keep working on it” with no details, or only one very generic sentence about next steps.	/10

Comments: